

**OBJECTIVE:** To leave only one peg in the centre of the board.

**NUMBER OF PLAYERS:** One.

**SETTING UP:** Place a peg in every peg hole except for the centre peg-hole, which remains empty.

**HOW TO PLAY:** The game is played by jumping a single peg over another peg so that it lands in an empty space. A peg may only jump over another peg horizontally or vertically. On the first move, there are only four pegs that can be moved by jumping into the centre peg hole. After each peg jump, the peg that was jumped over is removed from the board and eliminated from the game. A player continues to jump over and eliminate pegs in this fashion until no more jumps can be made. When no more jumps can be made, the game is over.

**WINNING:** The game is won when there is only one peg left in the centre hole position.

**GAME VARIATIONS:** The game can be played with multiple players with each player taking their turn to take the challenge and eliminate as many pegs as possible. The player with the lowest score wins. An alternative is to play over 3 rounds where the player with the lowest total score over 3 rounds being the winner.

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